

Costume Design I
TPA 4049

Spring 2022
Tuesday & Thursday 8:30am – 10:25am
Classroom: CON 218

Instructor
Jordan Watson (She/Her)
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Office Hours
By appointment over zoom or in person

OBJECTIVES

The purpose of this course is to introduce students to research methods and design processes of theatrical design through Costume Design. The class also prepares students to collaborate with design teams and directors in developing cohesive concepts and production designs. The student will also learn how to present and discuss their work, as they will do in a professional situation.

PROGRAM OUTCOMES

This course addresses the following program outcomes:

- 1) Giving students background and developing skills necessary to address project work in the departmental curriculum.
- 2) Providing students with training and information required to complete work in the practical production program.
- 3) Teaching students how to compile and apply research during the design process as an essential component of assignments and production work

LEARNING OUTCOMES

- 1) Learn and Embrace Elements of Design and Color Theory
- 2) Conceive and fully research projects
- 3) Organize research and translate concepts into practical applications
- 4) Present and communicate ideas through renderings
- 5) Create paperwork and a vocabulary to discuss needs and goals with other artists involved in the process
- 6) Clearly and Concisely present work and research in a professional manner

GRADING

The projects will be evaluated and critiqued in stages, with the project grade based on these stages of work, including artistic/conceptual work application of feedback, presentation, and adherence to deadlines. In theatre, time is money, and opening night is unlikely to be delayed until a designer manages to complete work.

The grading scale will be as follows:

A 94-100 % A- 90-93% B+ 87-89%

B 83-86% B- 80-82% C+ 77-79%

C 73-76% C- 70-72% D 68-69%

E 0-67%

The university grading policies for assigning grade points may be found at <https://catalog.ufl.edu/UGRD/academic-regulations/grades-grading-policies/#gradestext> (Links to an external site.)

The final grade for the semester will be weighted as follows:

Elements of Design Collage – 10%

Live Performance Critiques – 10%

Designer Presentation – 10%

Music Video Project – 10%

Concert Project – 15%

Short Play Project: *Come and Go* by Samuel Beckett – 20%

Final Project: *Comedy of Tenors* by Ken Ludwig – 25%

Late work will be reduced by one half letter grade per day.

REQUIRED MATERIALS

Comedy of Tenors by Ken Ludwig

ATTENDANCE POLICY AND CLASS EXPECTATIONS

Students are expected to stay home and seek medical help for COVID-19 symptoms or exposure (persistent cough, fever 100.4+, new loss of taste or smell, muscle pain/headaches, shortness of breath, sore throat, chills, diarrhea, or feeling generally ill). The culture of hiding illness or the “show must go on” mentality must be avoided. Students who are medically required to quarantine will have documentation from a medical provider. Students who self-quarantine must communicate with the instructor and “attend” courses remotely synchronously, when available, or asynchronously if approved by the instructor.

Barring the above circumstances, students are expected to be in attendance (either remotely or in-person, as assigned) daily and to be on time. Your attendance in class is mandatory to acquire all information that will be necessary for your success in this class. You are permitted 2 unexcused absences for the semester, and if you know you will be missing because of an appointment, conference, etc. PLEASE let me know in advance. Each absence beyond the 2, results in the drop of ½ a letter grade per absence. 3 late arrivals will equal 1 absence, and 4 unexcused absences will result in a failing grade.

Any absence from class for the following reasons must be supported by official acceptable documentation to avoid a grade penalty:

- Illness—doctor's note must be on official letterhead with address and phone number, noting the date and time of visit and diagnosis verifying that an absence from class is warranted, doctor name and signature
- Serious family emergencies
- Special curricular requirements (e.g., judging trips, field trips, professional conferences)
- Military obligation
- Severe weather conditions
- Participation in official university activities such as music performances, athletic competition or debate
- Court-imposed legal obligations (e.g., jury duty or subpoena)

To help organize accommodations, students should inform the instructor by the end of the second week of classes of religious observances of their faith that will conflict with class attendance this semester.

ATTENDANCE AT PERFORMANCES

Since production is the laboratory for all theatre courses, attendance at all mainstage Department of Theatre and Dance productions is required of students enrolled in classes with the following prefix designations: THE, TPA, TPP, ORI. Critiques of and/or responses to these productions may be required.

IN-PERSON CLASS GUIDELINES

We will have face-to-face instructional sessions to accomplish the student learning objectives of this course. In response to COVID-19, the following policies and requirements are in place to maintain your learning environment and to enhance the safety of our in-classroom interactions.

- You are expected to wear approved face coverings at all times during class and within buildings. Following and enforcing these policies and requirements are all of our responsibility.

- This course has been assigned a physical classroom with enough capacity to maintain physical distancing (6 feet between individuals) requirements. Please utilize designated seats and maintain appropriate spacing between students. Please do not move desks or stations.
- Sanitizing supplies are available in the classroom if you wish to wipe down your desks prior to sitting down and at the end of the class.
- Follow your instructor's guidance on how to enter and exit the classroom. Practice physical distancing to the extent possible when entering and exiting the classroom.
- If you are experiencing COVID-19 symptoms ([Click here for guidance from the CDC on symptoms of coronavirus \(Links to an external site.\)](#) ([Links to an external site.](#))), please use the UF Health screening system and follow the instructions on whether you are able to attend class. [Click here for UF Health guidance on what to do if you have been exposed to or are experiencing Covid-19 symptoms \(Links to an external site.\)](#) ([Links to an external site.](#)).
- Course materials will be provided to you with an excused absence, and you will be given a reasonable amount of time to make up work. [Find more information in the university attendance policies \(Links to an external site.\)](#) ([Links to an external site.](#)).

STUDENTS REQUIRING ACCOMMODATIONS

Students with disabilities who experience learning barriers and would like to request academic accommodations should connect with the disability Resource Center by visiting <https://disability.ufl.edu/students/get-started/> ([Links to an external site.](#)) ([Links to an external site.](#)). It is important for students to share their accommodation letter with their instructor and discuss their access needs, as early as possible in the semester.

COURSE EVALUATION

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at <https://gatorevals.aa.ufl.edu/> ([Links to an external site.](#)) ([Links to an external site.](#)). Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at <https://gatorevals.aa.ufl.edu/> ([Links to an external site.](#)) ([Links to an external site.](#)).

UNIVERSITY HONESTY POLICY

UF students are bound by The Honor Pledge which states, "We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: "On my honor, I have neither given nor received unauthorized aid in doing this assignment." The Honor Code (<https://www.dso.ufl.edu/sccr/process/student-conduct-honor-code/>) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate

personnel. If you have any questions or concerns, please consult with the instructor or TAs in this class.

SOFTWARE USE

All faculty, staff, and students of the University are required and expected to obey the laws and legal agreements governing software use. Failure to do so can lead to monetary damages and/or criminal penalties for the individual violator. Because such violations are also against University policies and rules, disciplinary action will be taken as appropriate. We, the members of the University of Florida community, pledge to uphold ourselves and our peers to the highest standards of honesty and integrity.

STUDENT PRIVACY

There are federal laws protecting your privacy with regards to grades earned in courses and on individual assignments. For more information, please see: <http://registrar.ufl.edu/catalog0910/policies/regulationferpa.html> (Links to an external site.) (Links to an external site.)

CAMPUS RESOURCES

Health and Wellness

U Matter, We Care:

If you or a friend is in distress, please contact umatter@ufl.edu or 352 392-1575 so that a team member can reach out to the student.

Counseling and Wellness Center: <http://www.counseling.ufl.edu/cwc> (Links to an external site.) (Links to an external site.), and 392-1575; and the University Police Department: 392-1111 or 9-1-1 for emergencies.

Sexual Assault Recovery Services (SARS)

Student Health Care Center, 392-1161.

University Police Department at 392-1111 (or 9-1-1 for emergencies), or <http://www.police.ufl.edu/> (Links to an external site.) (Links to an external site.).

Academic Resources

E-learning technical support, 352-392-4357 (select option 2) or e-mail to Learning-support@ufl.edu. <https://lss.at.ufl.edu/help.shtml> (Links to an external site.) (Links to an external site.).

Career Resource Center, Reitz Union, 392-1601. Career assistance and counseling. <https://www.crc.ufl.edu/> (Links to an external site.) (Links to an external site.).

Library Support, <http://cms.uflib.ufl.edu/ask> (Links to an external site.) (Links to an external site.). Various ways to receive assistance with respect to using the libraries or finding resources.

Teaching Center, Broward Hall, 392-2010 or 392-6420. General study skills and tutoring. <https://teachingcenter.ufl.edu/> (Links to an external site.) (Links to an external site.). Writing Studio, 302 Tigert Hall, 846-1138. Help brainstorming, formatting, and writing papers. <https://writing.ufl.edu/writing-studio/> (Links to an external site.) (Links to an external site.).

Student Complaints

Campus: https://www.dso.ufl.edu/documents/UF_Complaints_policy.pdf (Links to an external site.) (Links to an external site.).

On-Line Students Complaints: <http://www.distance.ufl.edu/student-complaint-process> (Links to an external site.) (Links to an external site.).

PROJECT BREAKDOWN

ELEMENTS OF DESIGN COLLAGE

This project is set up to help embrace and learn the elements of Design. You are required to make a collage for each of the following elements. This can either be handmade or digital.

- Line
- Color
- Shape
- Form
- Value
- Space
- Texture

LIVE PERFORMANCE CRITIQUES

You will receive coupons for 3 UF mainstage shows, and you will write a costume critique after you see each show. These must be 1-2 pages typed double spaced.

DESIGNER PRESENTATION

This is a research-based project on a contemporary (living) costume designer currently working in Film/Television or Theatre. We want to hear about their life, education, inspiration, work, rendering styles, and their design principles. You will get extra credit if you reach out to them and have them answer some questions!

MUSIC VIDEO PROJECT

This project is set up to start understanding the design process on a smaller scale. You are going to find a music video of your choosing and redesign the costumes for either three separate characters, or three costumes for one character. Using the lyrics as a script, you can either use the existing world of the music video or create a new concept. Requirements include:

- A concept statement
- Research (minimum of 10 images per costume)

- Renderings

CONCERT PROJECT

Choose an album of a recording artist and create a concept with supporting research. Using the album of choice, create an overarching concept that links 3 chosen songs together as a cohesive story. You will design the costumes for all three songs, within the overarching concept. At least 1 song must include backup dancers, which you will also design. Requirements include:

- A concept statement
- A scene/song breakdown for the entire concert
- Research (minimum of 10 images per costume)
- Renderings

SHORT PLAY PROJECT

Using *Come and Go* by Samuel Beckett, you will create a design package. This project is designed to start learning how to create paperwork and its purpose. Requirements include:

- Play analysis
- Concept statement
- Scene breakdown
- Costume Plot
- Pieces List
- Research (minimum 15 images per costume)
- Renderings

FINAL PROJECT

For your final project you will create a full design package for the play *Comedy of Tenors* by Ken Ludwig. This is a culmination of all of the work you have done this semester. Requirements include:

- Play analysis
- Historical analysis
- Character analysis
- Concept statement
- Scene breakdown
- Costume plot
- Pieces list
- Research (minimum 10 images per costume, 30 per character)
- Renderings

WEEKLY SCHEDULE

Able to be changed at the discretion of the instructor

Week 1 Jan. 3-7

Thursday- Review Syllabus and course materials

Week 2 Jan. 10-14

Tuesday – Lecture: Elements of Design; start elements of design project

Thursday – in class discussion: What is a costume designer? – Listen to The Producer's Perspective: Gregg Barnes

Week 3 Jan. 18-21

Tuesday – in class discussion: "The Costume Designer's 'Golden List' of Competence" by Christina Lindgren

Thursday – Lecture: Script and character analysis

Week 4 Jan. 24-28

Tuesday – Elements of Design project due; in class presentations

Thursday – In class design challenge

Week 5 Jan. 31- Feb. 4

Tuesday – Lecture: research

Thursday – in class research assignment

Week 6 Feb. 7-11

Tuesday – Start music video project; in class discussion – Listen to The American Theatre Wing: The Anatomy of a Song

Thursday – Lecture: renderings; in class demo and play time

Week 7 Feb. 14-18

Tuesday – *Antigone* critique due; TBD discussion with Andrea Herrera

Thursday – Designer presentation due; in class presentations

Week 8 Feb. 21-25

Tuesday – Start concert project; in class discussion

Thursday – Lecture: Paperwork

Week 9 Feb. 28- Mar. 4

Tuesday – Music video project due; in class presentations; Dance '22 critiques due

Thursday – Start short play project; in class discussion of play

Week 10 Mar. 7-11

Spring Break – No classes

Week 11 Mar. 14-18

Tuesday – TBD discussion with Kambrea Lagrossa

Thursday – in class design challenge

Week 12 Mar. 21-25

Tuesday – Start Final Project; in class discussion of play

Thursday – Concert Project due; in class presentations

Week 13 Mar. 28 – Apr. 1

Tuesday – In class check in of short play project and work day

Thursday – in class design challenge

Week 14 Apr. 4-8

Tuesday – Short play project due; in class presentations

Thursday – In class check in of final project and work day

Week 15 Apr. 11-15

Tuesday – In class check in of final project and work day

Thursday – In class check in of final project and work day

Week 16 Apr. 18-20

Tuesday – Last day of class; in class final project presentations